**NUMBER SEQUENCE IN AX2012 FO :-  
  
1ST we will create a Edt in string in the data Directory   
  
2nd we will find the ourtable 🡪 methods 🡪override methods 🡪 initvalue()  
public void initValue()**

**{**

**NumberSeq numberSeq;**

**ArtworkReq requestedid;**

**super();**

**if (!requestedid)**

**{**

**numberSeq = NumberSeq::newGetNum(HRMParameters::numRefArtworkReq());**

**this.RequestedId = numberSeq.num();**

**}**

**}  
  
Next we need to add initvalue () in the form datasource:-  
  
Code:**

**---------  
  
// DO NOT generate number sequence here**

**public void initValue()**

**{**

**super(); // This will call the table's initValue()**

**}**

**Next Go to HRMParameters table, then add   
  
this method   
  
static client server NumberSequenceReference numRefArtworkReq()**

**{**

**return NumberSeqReference::findReference(extendedTypeNum(ArtworkReq));**

**}  
  
Next we will go to Classes , then Add a code in method   
  
Code:-  
--------  
  
datatype.parmDatatypeId(extendedtypenum(ArtworkReq));**

**datatype.parmReferenceHelp(literalstr("Artwork Req Id"));**

**datatype.parmReferenceLabel(literalstr("Artwork Req Id"));**

**datatype.parmWizardIsContinuous(true);**

**datatype.parmWizardIsManual(NoYes::No);**

**datatype.parmWizardIsChangeDownAllowed(NoYes::No);**

**datatype.parmWizardIsChangeUpAllowed(NoYes::No);**

**datatype.parmWizardHighest(99999);**

**datatype.parmSortField(16);**

**datatype.addParameterType(NumberSeqParameterType::DataArea, true, false);**

**this.create(datatype);  
  
  
Next we do Job , then RUN It   
  
Code :- it is already in Job you cannt do anything just RUN it**

**--------  
static void NumberSeqLoadAll(Args \_args)**

**{**

**NumberSeqApplicationModule::loadAll();**

**}  
  
  
  
Next Go to the   
  
LIVE/Organization administration/Area page, then   
  
Open then Number sequence then just click on Genarate that’s it   
  
Next click the Next….Next…Next that it   
  
we will see the out NumSeq which we have created :-  
  
then go…to that Huma\_106 then edit just uncheck the Continues that’s it   
Number Seq is Completed Done**